

BRAD A. MALOTT

Seeking to obtain and perform a role in a Compositing department working alongside a team to deliver amazing shots and integrate assets from all departments into a cohesive final result. Experience in both Lighting and Compositing working within 2D or 3D pipelines.

WORK EXPERIENCE

Guru Studio, Toronto – Compositing Lead

March 2025 - Present **Julián**

- Establish Key shot direction for propagation on a feature film.
- Deliver high quality shots that meet and exceed the vision of the client's project.
- Work alongside the client to ensure quality standards are reached and assist the Compositing team to ensure shots are completed and delivered on schedule.

Atomic Cartoons, Ottawa – Harmony Compositor

Oct 2021 - Feb 2023 & Jan 2024 - March 2025

Mermicorno: Starfall, Night at the Museum, Oddballs, Little Demon

- Efficiently complete final Compositions through integrating assets from animation, FX, BG layout as well as adjusted cameras.
- Created looks for FX treatments while meeting scope of project.

Guru Studio, Toronto – Lighting & Compositing Artist

Sept 2023 - Feb 2024 **Charlotte's Web**

- Set up Lighting for Key Shots on a feature level project.
- Established time of day lighting and maintained consistency.
- Rendered multi-layer passes, composited into final shot.

Jam Filled Studio, Toronto – Lighting & Compositing Artist

Jan 2023 - Oct 2023 **Rubble & Crew, Dino Ranch**

- Provided both Lighting and Compositing work to established series with wide brand recognition.

Deluxe Animation, Toronto – Harmony Compositor

March 2021 - July 2021 **Space Jam 2: A New Legacy**

- Fast paced working environment on a tight deadline.
- Client notes while maintaining feature level quality.

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SKILLS

9+ Years in the Film and Television Production Pipeline. Leadership and Artist Roles.

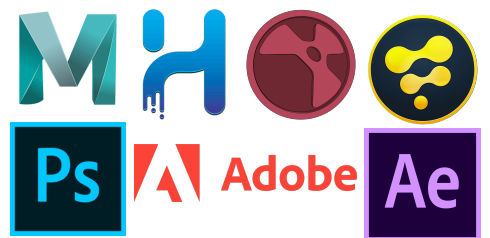
Lighting and Compositing for 2D and 3D Feature as well as for Episodic Shows and Streaming Content. Quick and Adaptable to new pipelines and workflows.

Feature work includes **Space Jam 2 (Warner Brothers)**, **Julián (Cartoon Saloon)**, **Night at the Museum (Disney)**, **Charlotte's Web (Sesame Workshop)**.

Series work includes **Batwheels (DC Animation)**, **Mermicornos (Toki Doki)**, **Rubble & Crew (Spinmaster)**.

PROGRAMS

Proficient with Harmony, Nuke, Fusion, Maya as well the Adobe Suite. Redshift, V-Ray, Arnold



OTHER STUDIOS

Snowball Studios – Lighter
Brown Bag Films – Harmony Compositor
FuseFX – Harmony Compositor
SDFX – Compositor

EDUCATION

Durham College
Animation, Digital Production
Sept 2013 – June 2016

